



2.3. Teaching- Learning Process

2.3.1 Student centric methods, used for enhancing learning experiences.

2016-2021

MAR GREGORIOS COLLEGE OF ARTS & SCIENCE


Department of Business Administration, Shift-I

Academic Year 2017-2018

Management Games

Management Games related to improving Motivation and soft skills was organized and conducted by Mr, R. Leonard Solomon, Head, Department of Business Administration. This activity was conducted for first year students on 10th August 2017.




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Chennai - 600 037.



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MARGREGORIOS COLLEGE OF ART & SCIENCE DEPARTMENT OF COMMERCE ACCOUNTING AND FINANCE

REPORT ON BANKING QUIZ - 2021

Department of Commerce Accounting & Finance was arranged Quiz on Banking. The Quiz had two rounds and. Rules and regulations of the quiz were explained at the beginning. Objective of the Event Quiz competitions are always interesting and informative, which provide excitement among the Students.

The main objective of this event to make them aware of recent general knowledge related to Bank. Two-round competition includes Objective, Direct answer. For final round top 18 students were selected from II B.COM (A&F) which engaged the students for one and half hour. Dr. M. Sumathy and Ms. R. Selvi Coordinator and esteemed faculty members were present in the Quiz Competition. Prize along with appreciation certificate was given to honored winners of the Quiz Competition.

Winners of quiz competition are:

It was very informative, brain storming and knowledge enriching competition and it gives better experience to the participants.




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